

BATTLETECH™

FOUR-LEGGED BATTLEMECH RECORD SHEET

MECH DATA

Type: Barghest BGS-4X

Movement Points:

Walking: 4

Running: 6

Jumping: 0

Engine Type: 280 Fusion

Tonnage: 70

Tech Base: Inner Sphere

Rules Level: Advanced

Role: Sniper

WARRIOR DATA

Name: _____

Gunnery Skill: _____ Piloting Skill: _____

Hits Taken	1	2	3	4	5	6
Consciousness #	3	5	7	10	11	Dead

Weapons & Equipment Inventory

(hexes)

Qty	Type	Loc	Ht	Dmg	Min	Sht	Med	Lng
1	Quad Turret	LT	—	[E]	—	—	—	—
2	Light PPC (T)	LT	5	5 [DE]	3	6	12	18
1	Imp. Heavy Gauss Rifle	RT	2	22 [DB,X]	3	6	12	19
1	C3 Computer (Slave)	HD	—	[E]	—	—	—	—

Ammo: (iHeavy Gauss) 8

BV: 1,580



CRITICAL TABLE

Head

- Life Support
- Sensors
- Small Cockpit
- Sensors
- C3 Slave
- Endo Steel

Front Left Leg

- Hip
- Upper Leg Actuator
- Lower Leg Actuator
- Foot Actuator
- Endo Steel
- Endo Steel

Center Torso

- Fusion Engine
 - Fusion Engine
 - Fusion Engine
 - Gyro
 - Gyro
 - Gyro
- 1-3
- Gyro
 - Fusion Engine
 - Fusion Engine
 - Fusion Engine
 - Ammo (iHeavy Gauss) 4
 - Ammo (iHeavy Gauss) 4
- 4-6

Engine Hits ○○○○
Gyro Hits ○○○○
Sensor Hits ○○○○
Life Support ○

Front Right Leg

- Hip
- Upper Leg Actuator
- Lower Leg Actuator
- Foot Actuator
- Endo Steel
- Endo Steel

Right Torso (CASE II)

- Imp. Heavy Gauss Rifle
 - Imp. Heavy Gauss Rifle
 - Imp. Heavy Gauss Rifle
 - Imp. Heavy Gauss Rifle
 - Imp. Heavy Gauss Rifle
 - Imp. Heavy Gauss Rifle
- 1-3
- Imp. Heavy Gauss Rifle
 - Imp. Heavy Gauss Rifle
 - Imp. Heavy Gauss Rifle
 - Imp. Heavy Gauss Rifle
 - Imp. Heavy Gauss Rifle
 - CASE II
- 4-6

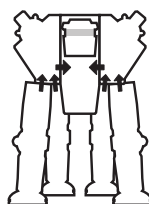
Left Torso

- Quad Turret
 - Light PPC (T)
 - Light PPC (T)
 - PPC Capacitor
 - Light PPC (T)
 - Light PPC (T)
- 1-3

- PPC Capacitor
 - Endo Steel
 - Endo Steel
 - Endo Steel
 - Endo Steel
 - Endo Steel
- 4-6

Rear Left Leg

- Hip
- Upper Leg Actuator
- Lower Leg Actuator
- Foot Actuator
- Endo Steel
- Endo Steel



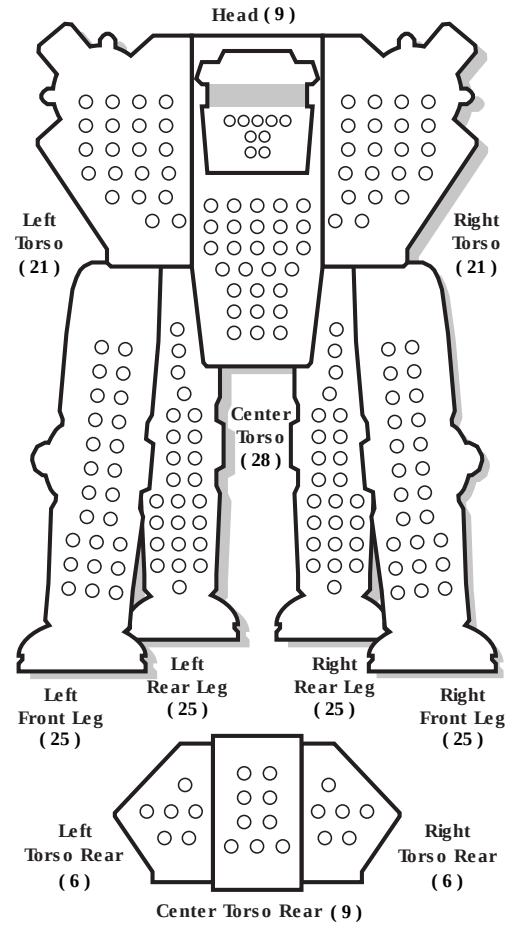
Damage Transfer Diagram

Rear Right Leg

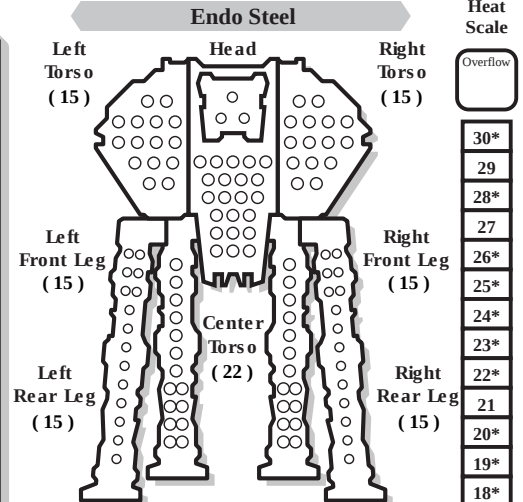
- Hip
- Upper Leg Actuator
- Lower Leg Actuator
- Foot Actuator
- Endo Steel
- Endo Steel

ARMOR DIAGRAM

Standard Armor



INTERNAL STRUCTURE DIAGRAM



HEAT DATA

Heat Level*	Effects	Double Heat Sinks: 10 (20)
30	Shutdown	○
28	Ammo Exp, avoid on 8+	○
26	Shutdown, avoid on 10+	○
25	-5 Movement Points	○
24	+4 Modifier to Fire	○
23	Ammo Exp, avoid on 6+	○
22	Shutdown, avoid on 8+	○
20	-4 Movement Points	○
19	Ammo Exp, avoid on 4+	○
18	Shutdown, avoid on 6+	○
17	+3 Modifier to Fire	○
15	-3 Movement Points	○
14	Shutdown, avoid on 4+	○
13	+2 Modifier to Fire	○
10	-2 Movement Points	○
8	+1 Modifier to Fire	○
5	-1 Movement Points	○

Heat Scale

Overflow

30*
29
28*
27
26*
25*
24*
23*
22*
21
20*
19*
18*
17*
16
15*
14*
13*
12
11
10*
9
8*
7
6
5*
4
3
2
1
0